Game Design Document

Fill up the Following document

• Write the title of your project.

Harry Potter Run

• What is the goal of the game?

The object of this game is to reach the end by collecting 10 keys and avoiding other characters in the book.

• Write a brief story of your game?

The main character, Harry Potter has to reach the end by collecting all the 10 keys. The player needs to dodge all the books and evil characters throughout the game before facing Voldemort.

• Which are the playing characters of this game?

• Playing characters are the ones which respond to the user based on the input from the user

• Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

Number

Character Name

What can this character do?

1

2

3

4

5

6

7

8

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• Which are the Non Playing Characters of this game?

• Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.

• Hurdles, stones, bananas, coins, etc are non playing characters in the game.

Number

Character Name

What can this character do?

1

2

3

4

5

6

7

8

Draw your imagination of this game. What does this game look like?

• Draw the game either on your computer or on paper,

• Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?